



LARA CARRASCO ÁLVAREZ

Storyboard & Concept Art



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ABOUT ME

Hello, my name is Lara and I'm a Storyboard Artist/Revisionist and Concept Artist based in Spain. I'm also interested in Character Design, Background Design, Layout for 2D Backgrounds, Prop Design and Illustration.

I'm an organized, diligent and creative storyteller specialized in adapting my work to other styles, I also value teamwork and I'm an active listener. Additionally, I've worked with cameras, I have training in 3D and I've given multiple talks at LaSalle University and at Institut Tecnològic de Barcelona.

My mission is to tell stories through the art of drawing!

EXPERIENCE

Storyboard Artist & Concept Artist | B-WATER STUDIOS | Feb. 2025 - June 2025

UNANNOUNCED SERIES (NDA) - Remote, Freelance

Storyboard Artist | LISA PAUL | Jan. 2024 - Feb. 2024

DESPIERTO - Music video (in development) - Remote, Freelance

- Script driven storyboard (rough and clean up) for 2D hand-drawn clips with a calm pace, adapting to pre-recorded music.

Concept Artist | TEEKO | Nov. 2023 - May 2024

TEEKO - Platformer and tower defense video game from Costa Rica (in development) - Remote, Freelance

- Worked on character design (graphic novel style) and full illustrations with backgrounds and characters.
- Selected at: the Latin American Games Showcase, participated in: Playcon, Media Market Costa Rica, LevelUp Groningen.

Storyboard Artist | TAITIKO | Sept. 2023

TAITIKO - Online video game with troll spirit (shipped) - Remote, Freelance

- Script driven storyboard (rough and clean up) for a 1-minute trailer of 3D animation with a very fast pace.

2D Concept Artist & Storyboard Artist | MELBOT STUDIOS | July 2023 - Mar. 2024

GODSTV - Adult video game (in development) - Barcelona

- Board driven storyboards for visual aid for video game art and future cinematics (with Anna Cattish designs).

NICK JR. PARTY ADVENTURE - Multi-IP multi-platform children's video game (shipped) - Barcelona

- Worked as character designer (including character turnarounds), background design, prop design, outfit design and UI art for in-house and for outsourcing. Worked with material of existing IPs and adapted it to the game's style.
- Created organized, color coded and non-destructive Photoshop files for other artists to follow.

Storyboard Artist | INSOMNE ANIMATION STUDIO | June 2022 - June 2023

SUPERTHINGS - Preschool YouTube series, 5 seasons of 8-16 episodes each (streaming show) - Remote, Freelance

- Script driven storyboards (rough and clean up) for 3-minute episodes of 2D cut-out animation. Added pre-recorded dialogue to the animatics.

Filming and Post-Production Teacher Assistant | LA SALLE URL | Sept. 2021 - June 2022

Barcelona

- Assisted students with their: filming activities, HDRI captures, CGI matching and compositing.

Producer, Storyboard Artist, Concept Artist, 3D Animator & 3D Props Supervisor | SHORTFILM | Sept. 2020 - June 2022

DEAR OUTER SPACE - Trailer for a hypothetical movie developed at La Salle URL (watch [here](#)) - Barcelona

- Participated in various departments and tasks: organized a main team of 10 people and team of 20+ volunteers; storyboard in a team of 2; character design, background design, prop design and final credits art; 3D animation of facials, props and hands, and supervised 3D modeling and publishing of props.
- Selected at: Clúster Audiovisual de Catalunya.

Children's Book Illustrator | COLLA GEGANTERA DE MONTMELÓ | Feb. 2020 - Feb. 2021

ELS GEGANTS DE MONTMELÓ - Children's book (self published) - Remote

- Created illustrations according to the text on each page, created cover and back cover illustrations and made the layout of the book.

EDUCATION

La Salle URL Barcelona | Animation & VFX Degree | 2018 - 2022

Recognition for Academic Record, Graduated with Honours.

L'Idem Barcelona | Concept Art & Storyboard Master | 2022 - 2023

Recognition for Academic Record.

LANGUAGES

English (B2, comfortable in conversation and writing) | Spanish (native) | Catalan (native)

SOFTWARE

Proficient: Photoshop, Storyboard Pro, Miro, PureRef

Intermediate: After Effects, Maya, ZBrush, Slack

Beginner: Blender, Toon Boom Harmony, PipelinePro